

# Youth Inventa Computer Science Competition

## Competition Entry Requirements

This competition welcomes students of ages 10-18, or 6th-12th graders. Participants will receive important communications through email, so apply with an email that you regularly check. In order to participate in this competition, please fill out the application form before February 26th, 2023: <https://tally.so/r/mRWgOp>

## Competition Description

In this research-based competition, we are looking for different types of research-based topics that our organization offers like computer vision cryptography artificial intelligence, and machine learning These are the main topics from which we look forward to being written. But we also appreciate the ideas of personal creation so that means that we will be happy to receive the research of any kind which will be related to computer science

Important note

research is not required to be professional amateur level will be enough

research can be done in two ways the first way is to write it individually and the second one is in groups

(3-5)

## Competition Requirements

- Applicants must be a full-time high school student or middle school student
- Applicant may only submit one submission for the event, same goes with teams
- The research project for the event must be written by an individual or in a tea, of 3-5 teammates

## Timeline

March 26th - Application Deadline

April 15th - Deadline for project

## How to Submit

You can submit your application through We accept files in the following formats: PDF, Word files, and PowerPoint if a presentation is required.

## **Youth Inventa Computer Science Competition**

Please make sure to submit all required documents in a timely manner to ensure prompt review of your application. If you have any questions or concerns regarding the application process, please do not hesitate to contact us at [cs@youth-inventa.org](mailto:cs@youth-inventa.org)

Thank you for your interest in the Future Scholars Program. We look forward to reviewing your application.

